

SHOW THE PRODUCT THROUGH THE POUCH

Create a clear window in Adobe Illustrator

A clear window is created by omitting white ink in the window area. Choose a clear material, then build a precise white-ink knockout that matches the window in your artwork.

1

Draw the window

On the artwork layer, create the exact window shape, size and location.

2

Fill it white

Use a white fill in the artwork layer to represent the visible window area.

3

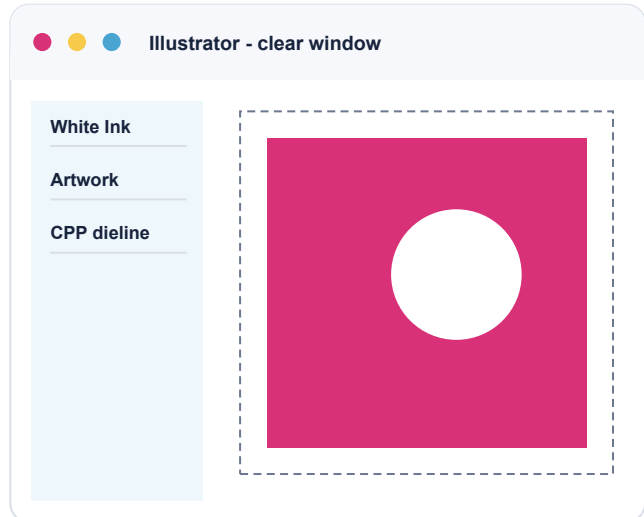
Create Premium White

Add a spot-color swatch named Premium White and set it to 100% magenta.

4

Build the white-ink base

Create a top layer named White Ink and add an artboard-size Premium White rectangle.

**Check the product view**

Place the window where customers can see the product clearly without crowding required copy, seals or functional features.

Material choice

Select a clear material and finish in the pouch configurator. A window cannot appear transparent on white or metallic material.

MATCH THE KNOCKOUT TO THE WINDOW

Finish and preview the clear-window layer

Copy the window into the White Ink layer, subtract it from the Premium White rectangle and inspect the final transparency map.

1

Copy the window

Copy the white window shape from the artwork layer.

2

Paste in place

Paste it into the White Ink layer and remove the regular white fill.

3

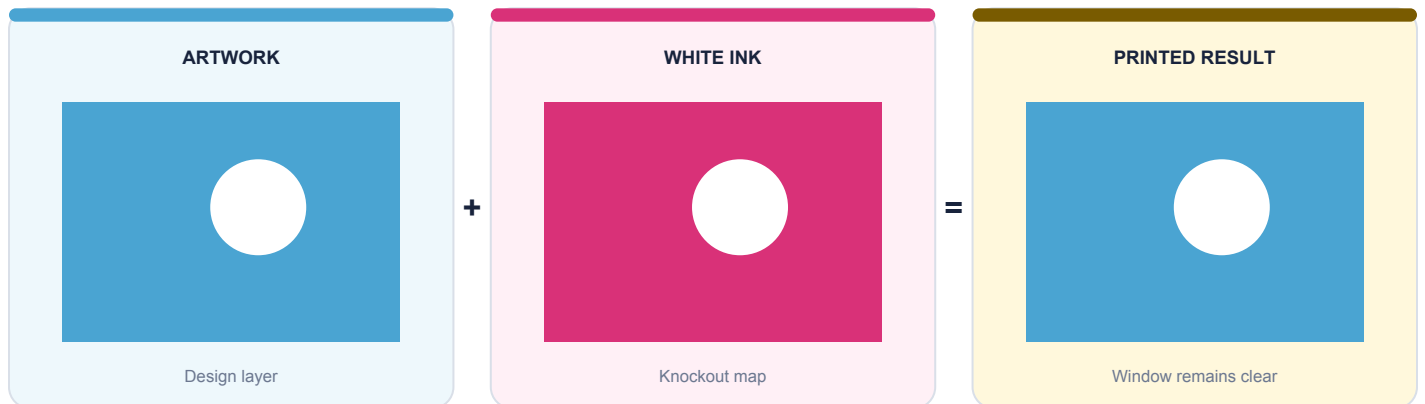
Create the knockout

Bring the window shape to the front. Select it with the Premium White rectangle, then make a compound path.

4

Turn on Overprint Fill

Select the resulting Premium White shape and enable Overprint Fill in the Attributes panel.



Read the white-ink map

Premium White areas print opaque. The window knockout receives no white ink, so the clear material remains transparent.

Preview before export

Use Separations Preview with Overprint Preview enabled. Toggle both layers and confirm the knockout aligns exactly with the artwork window.